

Cognitive Skills - Seafarer Visualization Training

1. Introduction

Cognitive skills are the vehicle for your cognition, which refers to the various processes of your thinking daily. Cognitive skills are the skills your brain utilises to process stimuli. The more complex information processing is required on board, the greater the demand for seafarers with high cognitive skills.

Visualisation is the ability to imagine how something will look after it is moved from its place or when its parts are

rearranged. It includes the ability to perceive and understand the spatial relations among objects in the environment, perform complex mental manipulation of objects (e.g., folding, rotation or movement), and understand representations of multidimensional figures in one-dimensional displays.

This course allows you to showcase to your employers that you are being proactive and in line with the maritime industry's



Duration

Course duration: approx. 12 min.
Course access: 2 months.
Course Language: English.



Flexible Learning

This course is available online, any time of the day and at your own convenience.



Certificate Validity

The validity of the certificate issued upon the successful completion of this course is indefinite.



Need Support?

We are here to assist you throughout the course. Please visit safebridge.net/contact

2. Target Audience

This course is suitable for all officer ranks onboard, including:

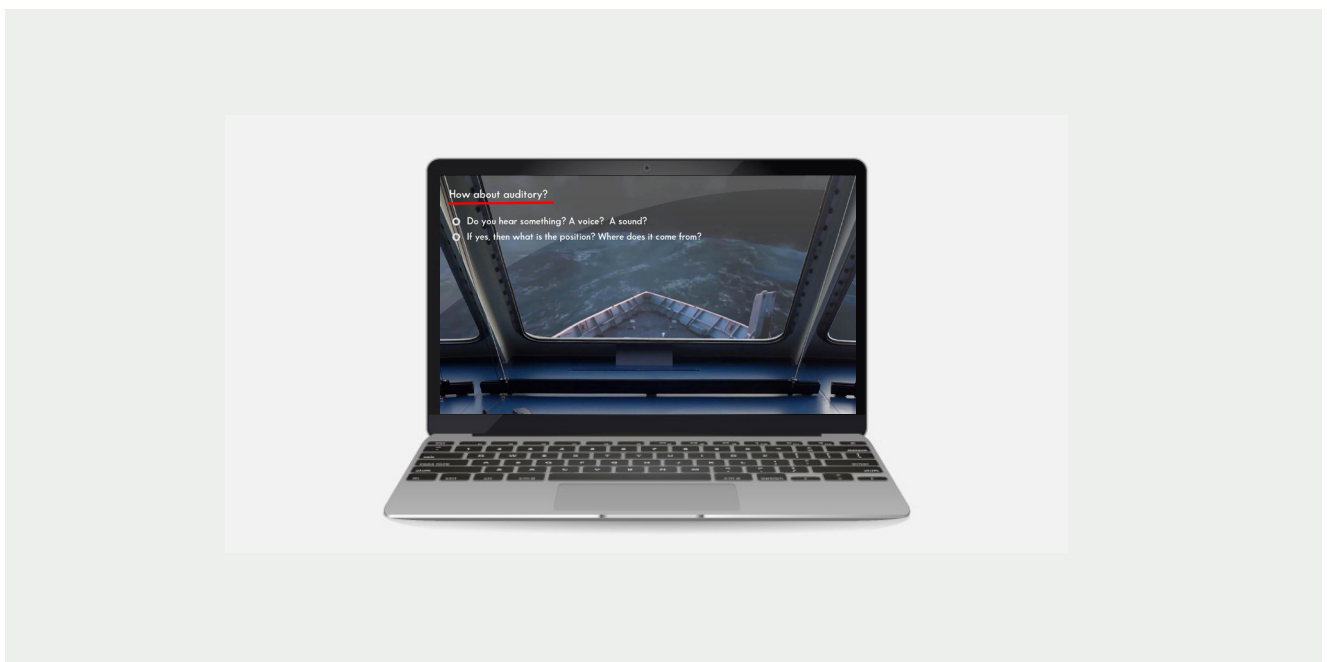
- Management Level Deck Officers
- Management Level Engine Officers
- Operational Level Deck Officers
- Operational Level Engine Officers

3. Prerequisites

Willingness to evolve and develop yourself personally and professionally.

4. Learning Objectives

To follow a set of rules to perceive and understand the spatial relations among objects in the environment and understand representations of multidimensional figures in one-dimensional displays.



5. Course Structure

Cognitive Skills - Seafarer Visualisation Training is broken down into two core modules:

Module 1

Modalities and submodalities

Module 2

A mind game

6. Learning Outcomes



Module 1: Modalities and submodalities

Modalities and submodalities cover the different submodalities of visualisation to understand how your mind encodes a situation.



Module 2: A mind game

A mind game applies this to real-life scenarios and practices how to visualize objects.

9. Product Data Sheet: Seafarer Visualization Training

Modules	Module 1: Finding the right order Module 2: Big picture and detailed picture	
Course Access	2 months	
Timeframe	approx. 12 min	
Language	English	
Assessment	TestMe Daily Attempts: 2 Min % of progress on GuideMe to access TestMe: 90% Min % of passing the TestMe: 100% Total test time: 30min	
Price (Excl. VAT)	15,00 €	
Approval	-	
Features	GuideMe, TestMe	
Certificate	Yes (Indefinite)	
Prerequisites	Willingness to evolve and develop yourself personally and professionally.	
Educational Objectives	To follow a set of rules to perceive and understand the spatial relations among objects in the environment and understand representations of multidimensional figures in one-dimensional displays.	
Target audience	This course is suitable for all officer ranks onboard	
Strong Authentication	No	
Technical Requirements	<p>Browser: Chrome, Firefox, Internet Explorer, Safari, Edge.</p> <p>Operating Systems: Windows 8 or higher with latest updates installed</p> <p>MacOS 10.12 Sierra or higher with latest updates installed</p> <p>Apple iOS 11 or higher with latest updates installed</p>	<p>Internet Connectivity: We recommend the usage of a wired internet connection with at least 6Mbps for an optimum experience. Please note that connection via mobile internet is also possible; however, it is considered highly unstable and might cause your exam's failure.</p>